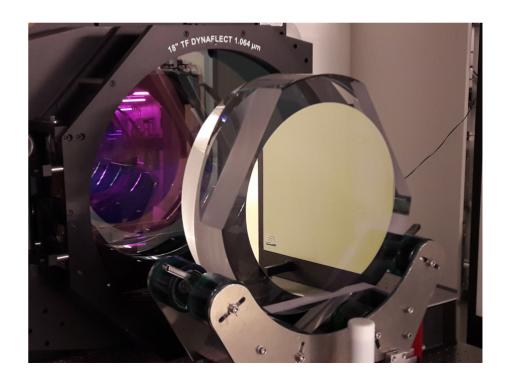
# PHYS 7810: Solar Physics with DKIST

# Lecture 7: Wavelength Discriminators: Fabry-Perot filter

Ivan Milic ivan.milic@colorado.edu

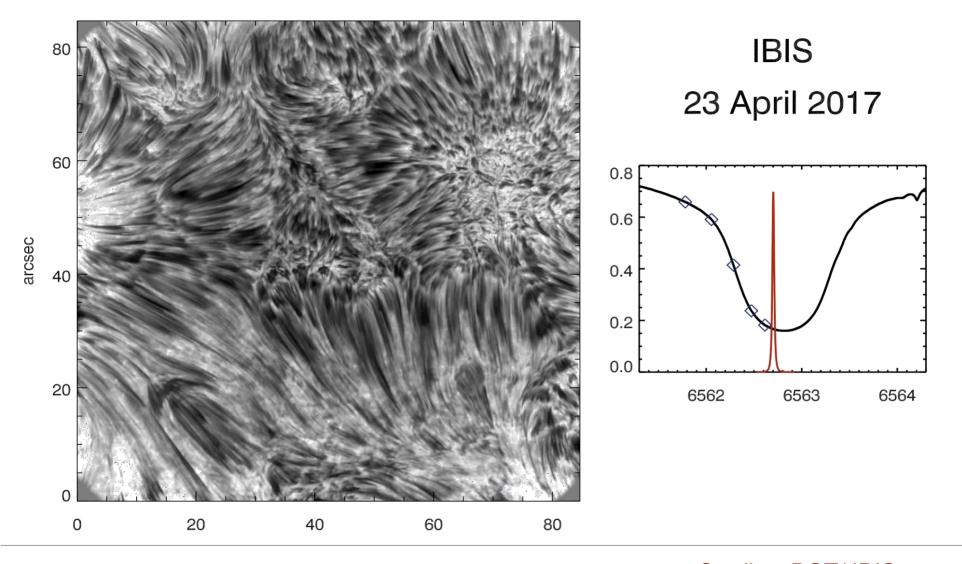




#### Previous classes

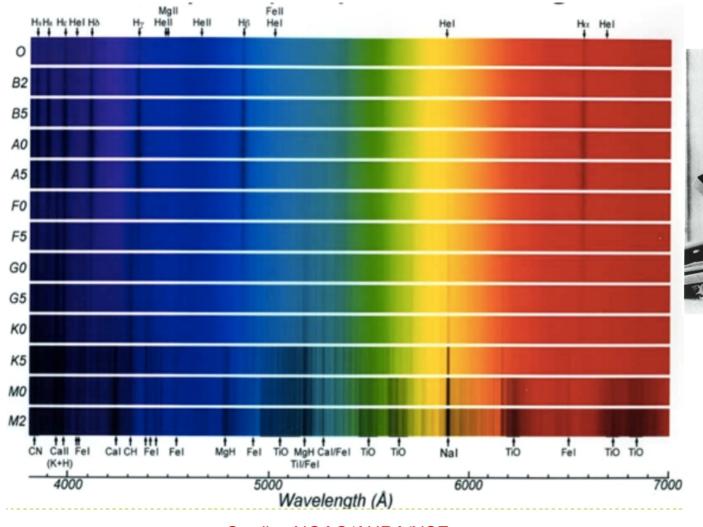
- We discussed image formation
- We "image", that is, focus, the light coming from different direction on solar surface to on our detector (CCD), and we record the spatial (angular) distribution of the intensity
- Image undergoes some degradation because of the finite size of the primary and the effects of the Earth's atmosphere
- We learned how to "reconstruct" the image and partially compesate for these effects (deconvolution, AO, MOMFBD, speckle reconstruction)
- Recall my favorite sentence: different wavelengths sample different depths
- How do we obtain wavelength information?

## Example of a "datacube":



Credits: DST/ IBIS

## We are somewhat familiar with the spectra, right?

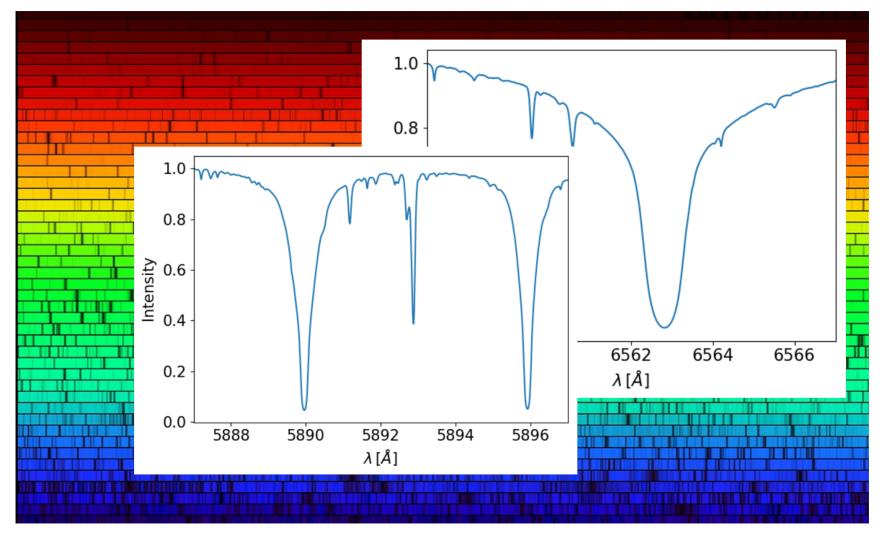




Annie Jump Cannon, Harvard classification.

Credits: NOAO/AURA/NSF

## Spectral lines are highly structured



Why do we want to study the spectral lines?

#### Why do we want to study the spectral lines?

- Stronger lines more absorbing material
- Positions of the lines velocity
- Asymmetry in the lines velocity gradients
- Presence of "weird features" tells us about some other interesting features (emission peaks, splitting, etc)
- Plus there is polarization (next week)
- We will understand fully these effects and learn to exploit them in the second part of the course.
- One spectra per pixel → one atmosphere per pixel.

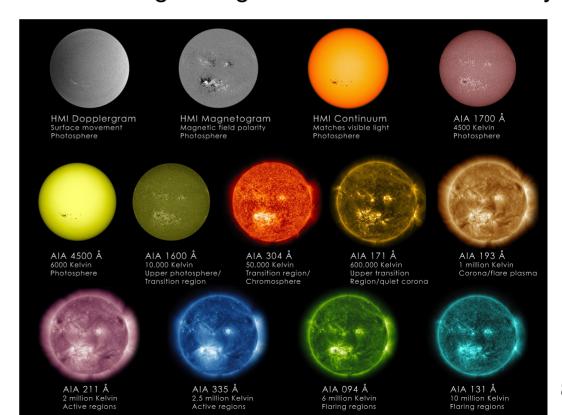
#### How to do it?

The fundamental problem is that x,y, lambda is a 3D data hypercube

Our optics and our detectors are made to record images, not cubes, so they are 2D.

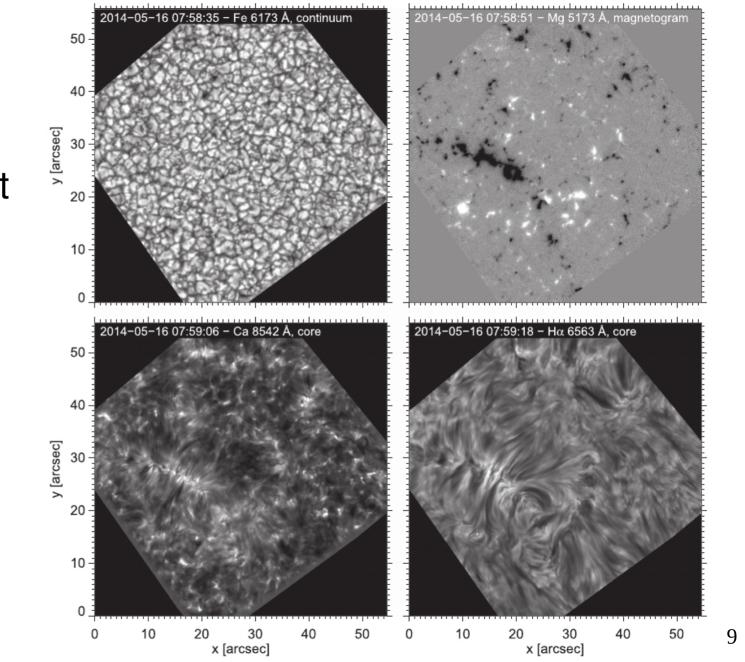
What if we made image on a very narrow wavelength range and then somehow finely

tuned the central wavelength?



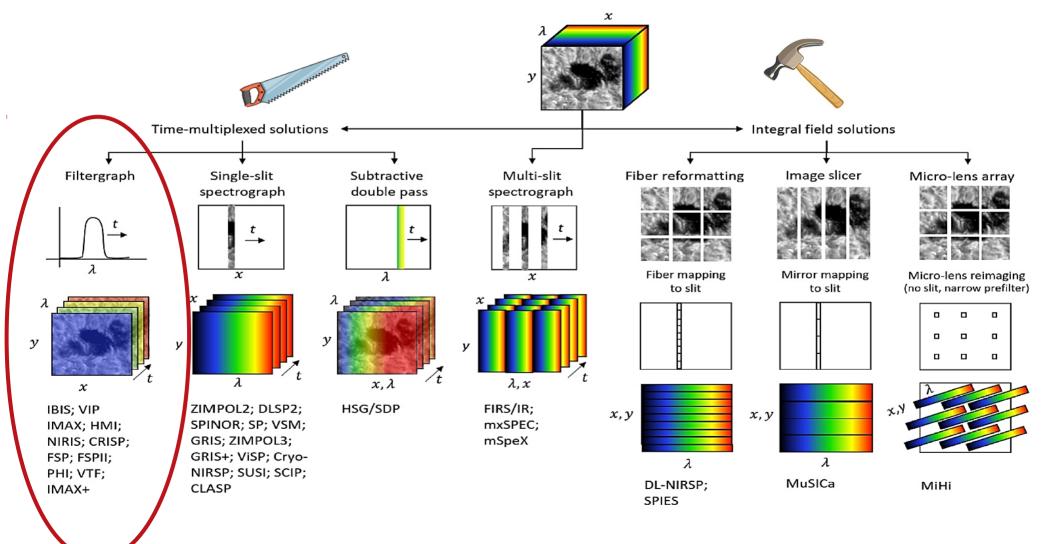
# Let's discuss an example

What do you see in this image? Look at the text/numbers too!



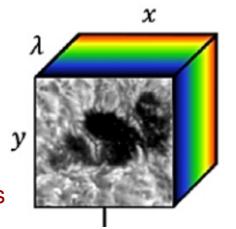
Gosic et al. 2018

## Spectroscopic mapping

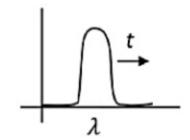


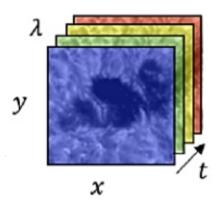
## What is our goal then?

- To make an image at a specific wavelength, in a very small wavelength interval
- Then change the wavelength, then make an another image...
- We are trading the time for the spectral sampling
- How does it work then?



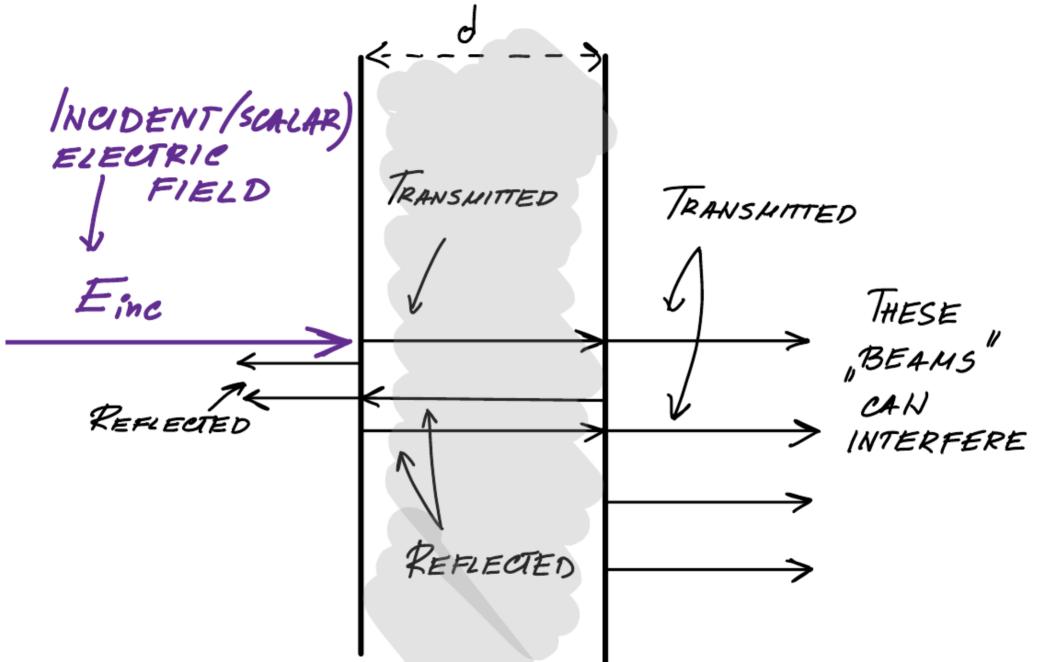






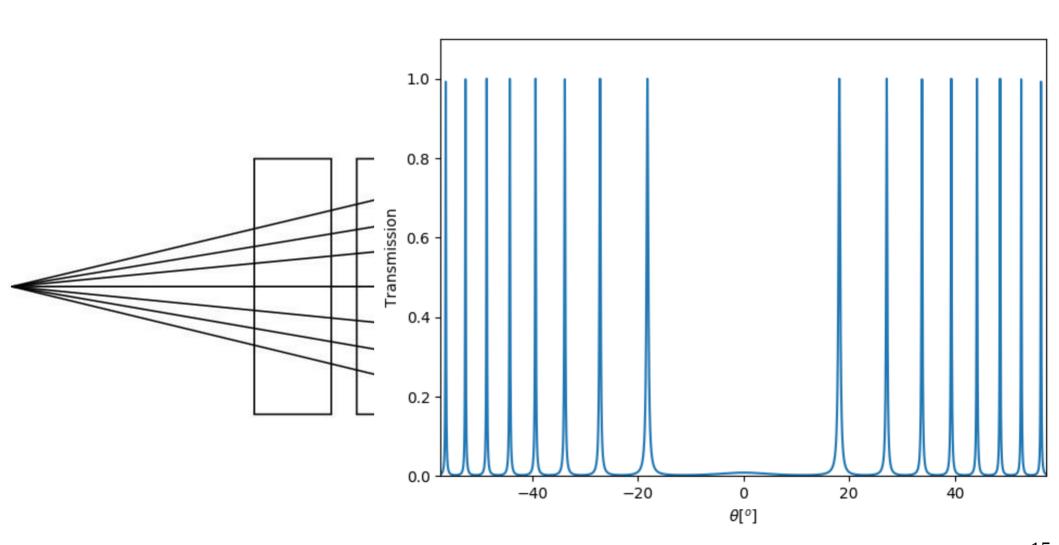
IBIS; VIP
IMAX; HMI;
NIRIS; CRISP;
FSP; FSPII;
PHI; VTF;
IMAX+

Courtesy of Francisco Iglesias



LET'S SUM THE OUTGOING ELECTRIC FIELDS: E, (+) = Einc tr2t! e-iwt e 22 dnk PHASE DIFFERENCE E2(+) = Einc tr4t! e-iwt e 14 dnx DUE TO DIFF. PATHS Eo(+) = Eine tt'e -iwt Em(+) = Einetrantle-int. pizmnk  $E_0 + E_1 + E_2 + \dots = E_{inc} \cdot tt' \cdot e^{-i\omega t} \stackrel{\mathcal{M}}{\leq} r^{2m} e^{i2mnkd}$  $\sum_{m=0}^{M} r^{2m} e^{i\delta} = \frac{1}{1 - r^2 e^{i\delta}}$ 

## A "school" example of this interference is this:



## However, using different colors:

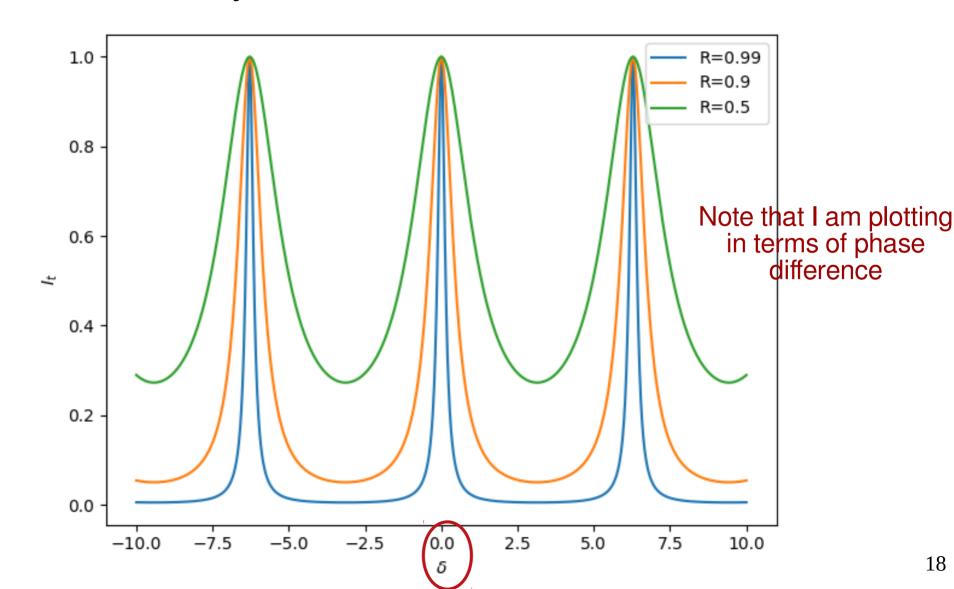


### The transmission depends on the phase difference

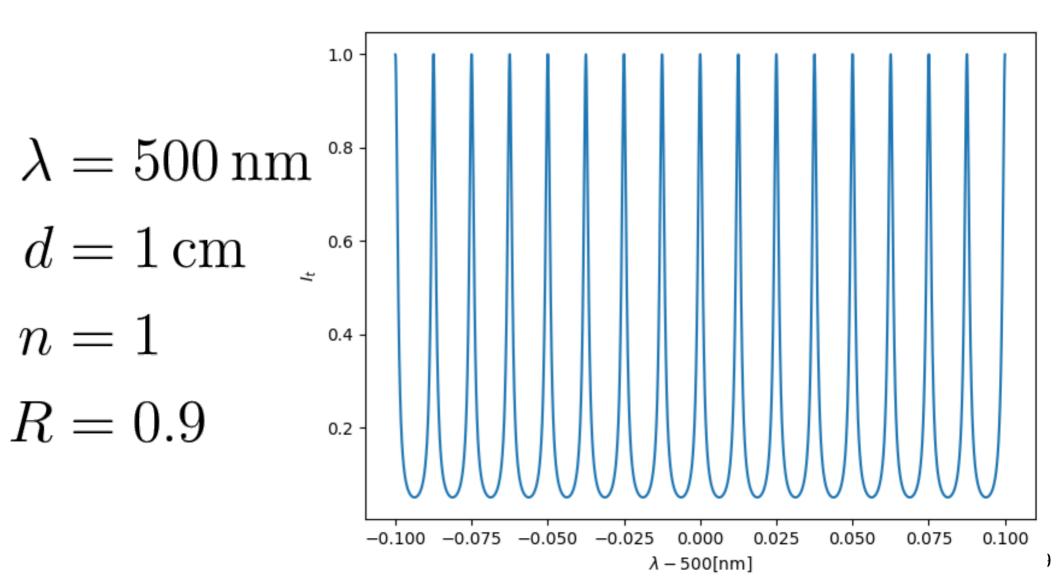
$$\delta = 2knd\cos{\theta} = rac{4\pi nd\cos{\theta}}{\lambda}$$
 Angle  $\frac{I_t}{I_{inc}} = rac{1}{1+F\sin^2{\delta}/2}$ 

$$F = \frac{4R}{(1-R)^2}$$

## The role of reflectivity



## Ok, let's plot transmittance vs wavelength

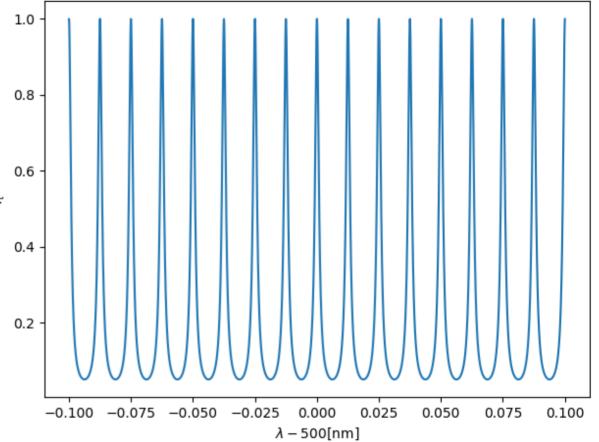


Let's discus... what are we measuring?

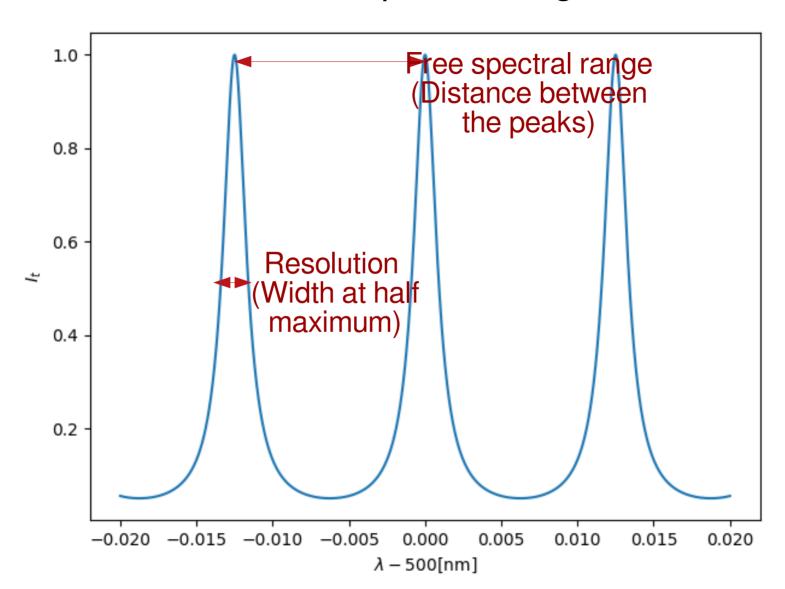
$$I_{
m measured} = \int_0^\infty I_0(\lambda) T(\lambda) d\lambda$$

#### So what do we want?

- We want well separated peaks we want to see only one wavelength
- But also narrow peaks we want to have that one wavelengt well defined
- Let's see how that works...



## Spectral resolution and free spectral range



## Let's derive these quantities - take 5' to derive FSR

$$T(\lambda) = \frac{1}{1+F\sin^2 \frac{\delta}{2}} \implies T = m4x \quad FoR \quad \sin \frac{\delta}{2} = 0$$

$$\delta = m \cdot 2\pi \quad \left( m \quad is \quad NTEGER \right)$$

$$\Delta \delta = 2\pi \quad \left( \frac{d\delta}{d\lambda} \cdot \Delta \lambda \right) = \frac{4\pi nd}{\lambda^2} \quad \Delta \lambda = \frac{4\pi nd}{\lambda^2}$$

$$\Delta \lambda_{FSR} = \frac{2\pi \lambda^2}{4\pi nd} = \frac{1}{2nd}$$

Now similar approach for the so called spectral resolution

$$I_{\tau} = \frac{1}{2} I_{\tau}^{\text{max}} \left( \text{HALF MAXIMUM} \right) \frac{1}{1 + F \sin^2 \frac{\pi}{2}} = \frac{1}{2}$$

$$S_{1/2} = 2 \sin^{-1} \left( \frac{1}{V_F} \right) \approx 2 \sqrt{F}$$

$$V = 2 \delta_{1/2} = \frac{4}{V_F} \qquad \text{WIDTH AT HALF MAXIMUM, IN}$$

$$W = 2 \delta_{1/2} = V \text{TO TRANSLATE IT TO WAVELENGTH?}$$

$$V = \frac{2 \delta}{2 \delta} \cdot \Delta \lambda = \frac{4 \pi nd}{1^2} \cdot \Delta \lambda$$

$$\Delta l = \frac{1^2 \cdot V_F}{4 \pi nd} = \frac{1^2}{V_F \pi nd}$$

$$\Delta l = \frac{1}{V_F} \propto V F$$

## Let's calculate spectral resolution of an example FP

$$\frac{\lambda}{\Delta \lambda} = \frac{\sqrt{F}\pi nd}{\lambda}$$

$$F = 4R/(1-R)^2$$

$$R = \frac{\lambda}{\Delta \lambda} = \frac{\sqrt{360 \times 3.14 \times 1 \times 0.01}}{500 \times 10^{-9}} \approx 10^{6}$$

In practice this is a factor of few smaller, due to various imperfections in the filter, and other general deviations from the perfect case.

## Now what if I want to look at a different wavelength?

- We tune the maximum transmittance wavelength by changing thickness of the etalon
- Let's see how fine the change needs to be

$$\begin{cases}
2 = \frac{3}{3} \cdot \Delta d = \frac{4 \sqrt{n}}{3} \cdot \Delta d \\
\Delta d = \frac{1 \cdot 1}{4 \sqrt{n}} = \frac{1 \cdot 1}{4 \sqrt{n} \sqrt{F}} = \frac{500 \cdot nm}{60 \cdot 3.14} \approx 2.5 \text{ nm}
\end{cases}$$

KIS webpage states that VTF's piezo-actuators can obtain 0.1 nm! Imagine that!

## This all looks great, let's summarize some properties

- Fabry-Perot "isolates" desired wavelengths, we tune it to one wavelength at the time
- We slice our 3D cube paralel to x,y plane
- F-P works on the principle of multi-beam intereference
- Better reflectance → better waveleng resolution, but less total photons pass
- We need to avoid other maxima → another etalon or at least pre-filter (We increase free spectral range)
- Challenge: etalon has to be parallel (d = const), over the whole surface, to have uniform transmittance
- "Wings" can be non-negligible: keep in mind when interpreting
- The image is (in principle) the same you would see if there was no filter depends on optics and the camera
- Wavelenght sampling can be chosen according to your scientific question.

### Some Fabry-Perot instruments

- IMAX at SUNRISE (scans 5/12 pre-determined wavelengths around 525.0 nm Fe line)
- IBIS at DST (550 860 nm) double etal
- TESOS at VTT triple etalon
- CRISP and CHROMIS at SST
- All these instruments (or, instrument suites) also perform polarimetry (to infer magnetic field). We will see next week what is is. In principle, polarimetry and F-P filter are two separate instruments.
- And, upcoming VTF (Visible Tunable Filter) at DKIST!

Now let's look at VTF's webpage and see if we understand everything...

https://www.nso.edu/telescopes/dkist/instruments/vtf/

• After that, let's look again at an example IBIS data