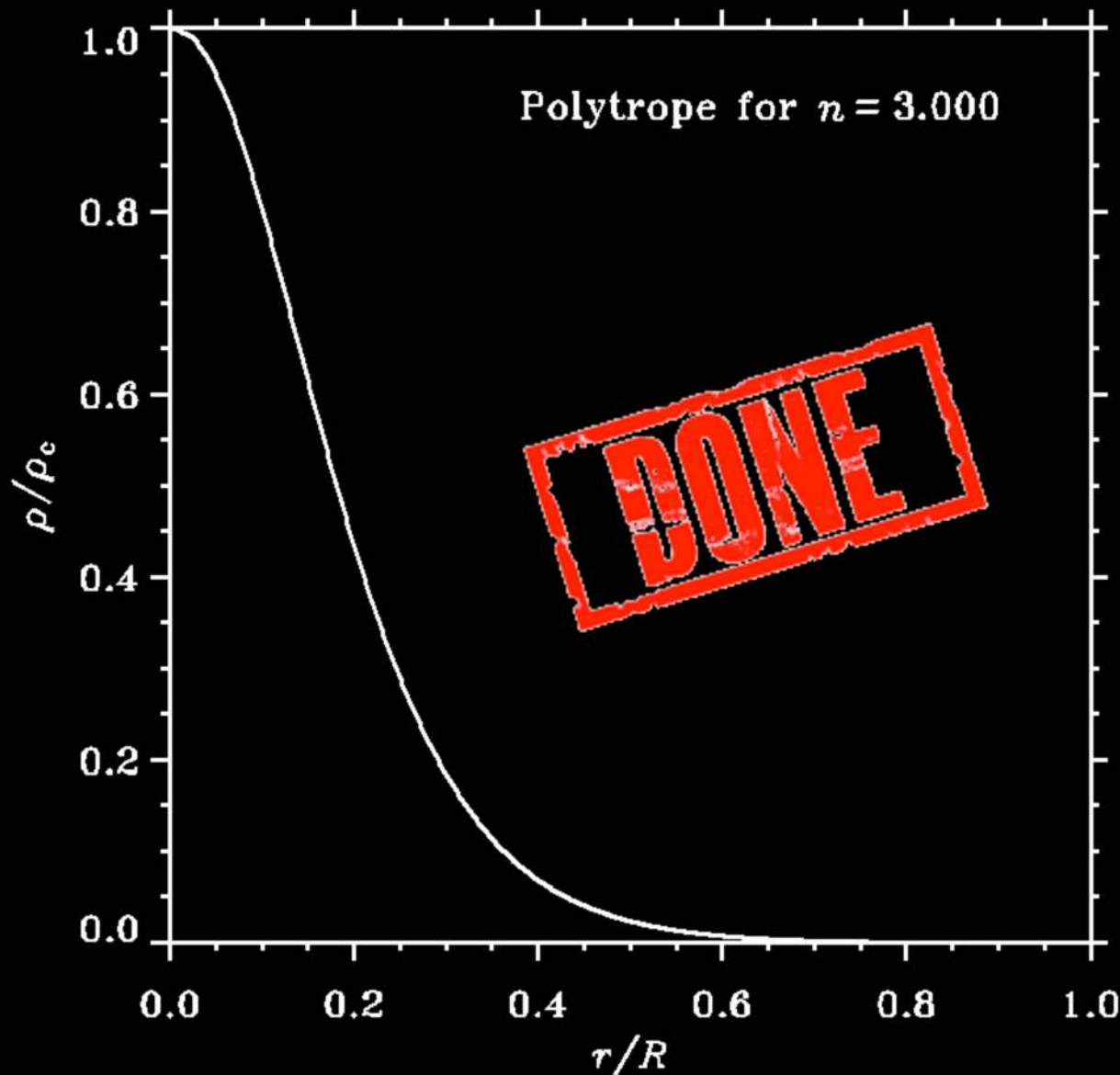


# Intro: Isn't the Sun just a polytrope?





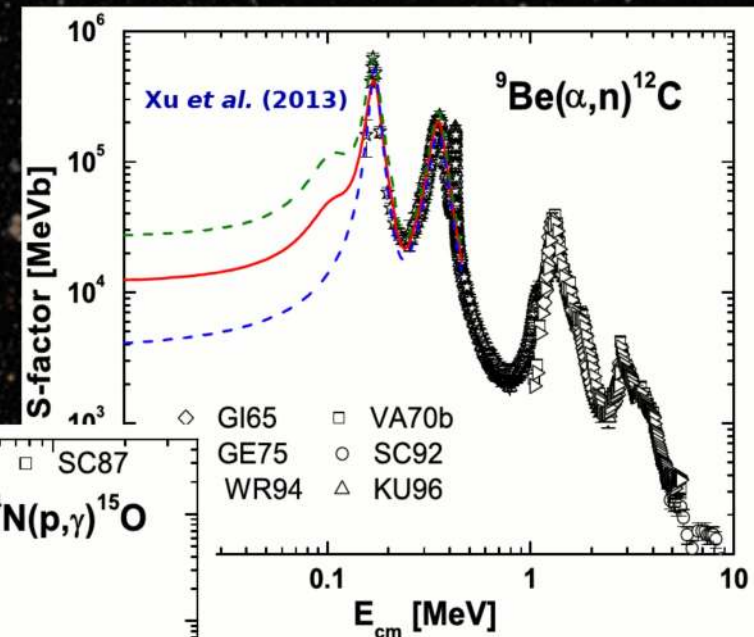
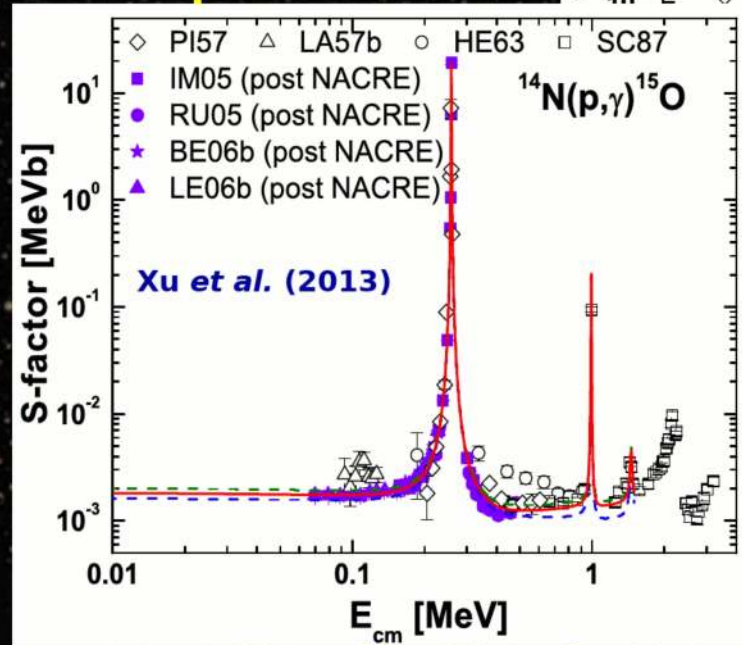
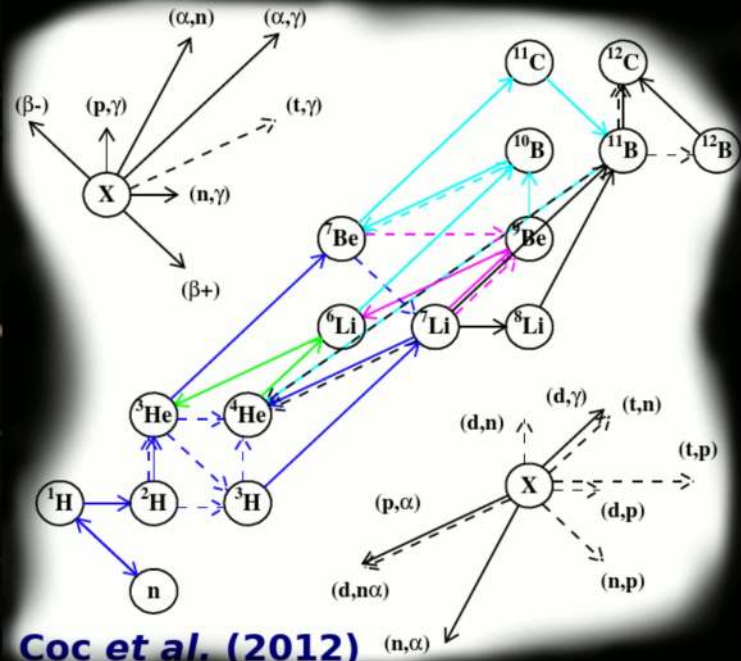
Well, - no!





# We Need Nuclear Physics

- To power the nuclear furnace of our stellar models
- To drive stellar evolution
- To enrich the interstellar matter
- To drive galactic chemical evol.
- To make rocky planets possible



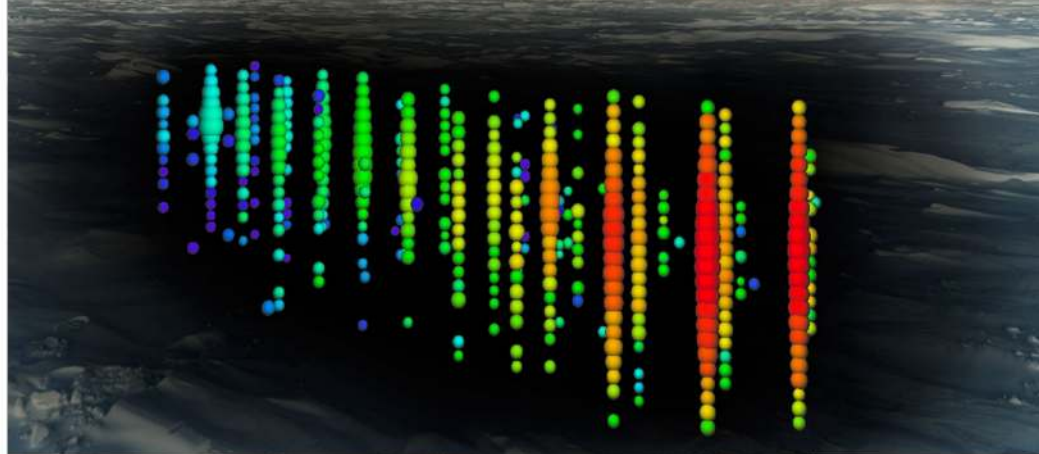
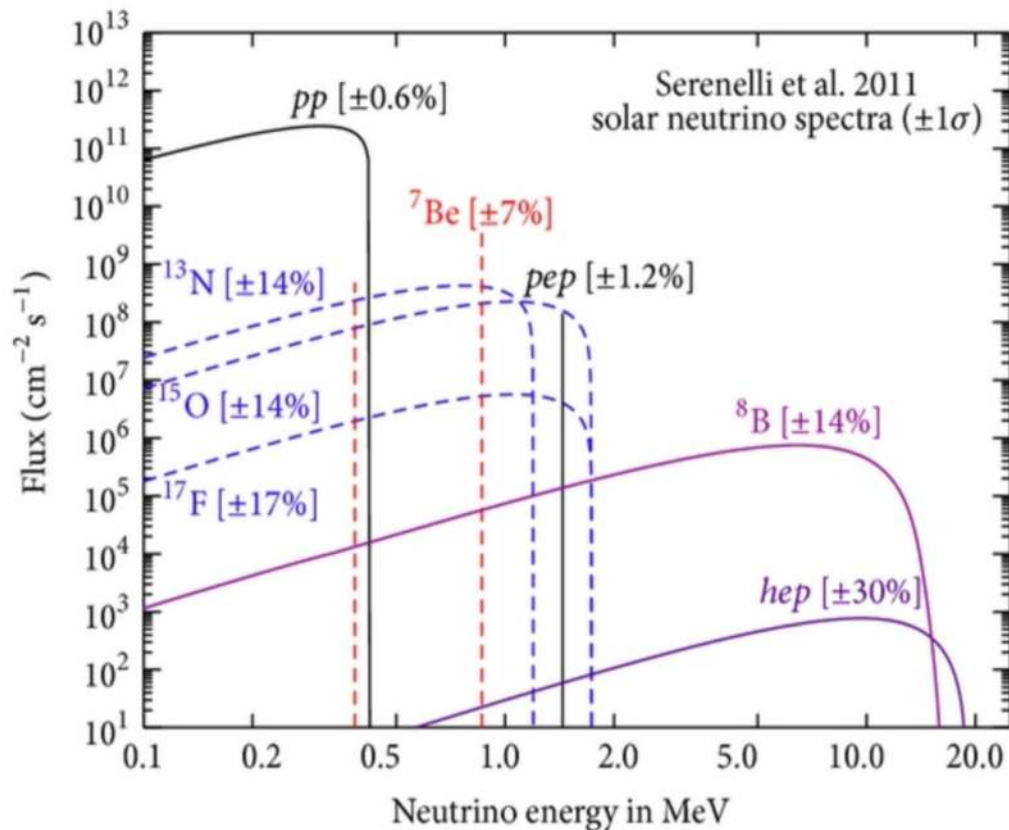
ir Focus meeting, NSO, Boulder, CO, April 5, 2019





# We Need Neutrino Physics

- For direct observations of solar core + SN!
- Learnt nuclear/neutrino physics from the Sun!
  - They oscillate!





# We need an equation of state

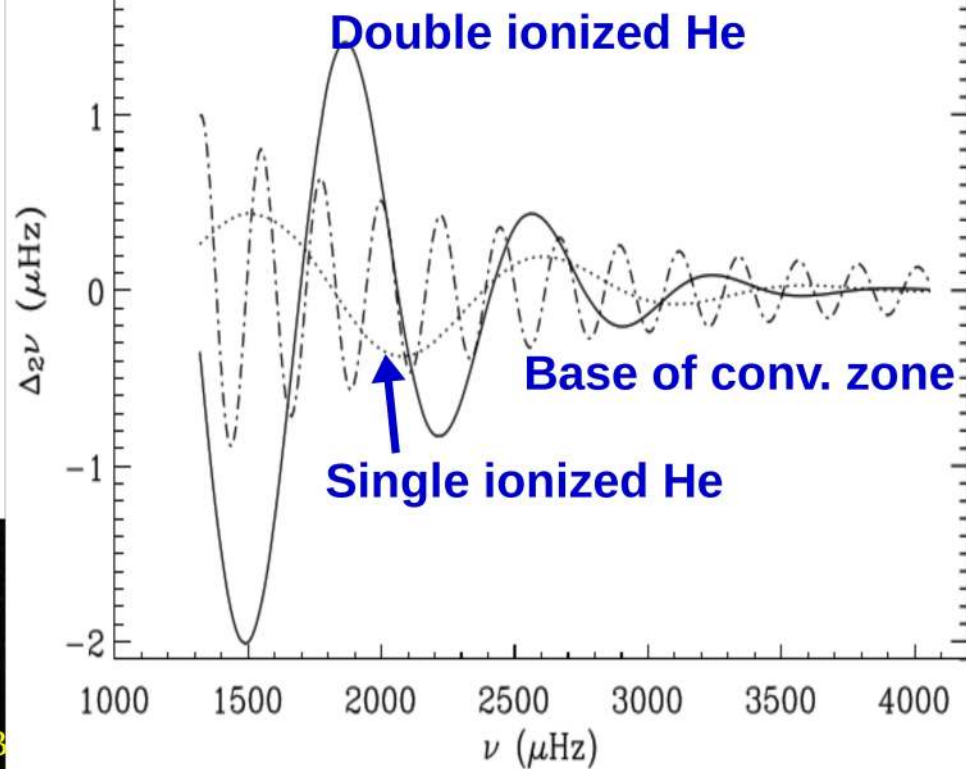
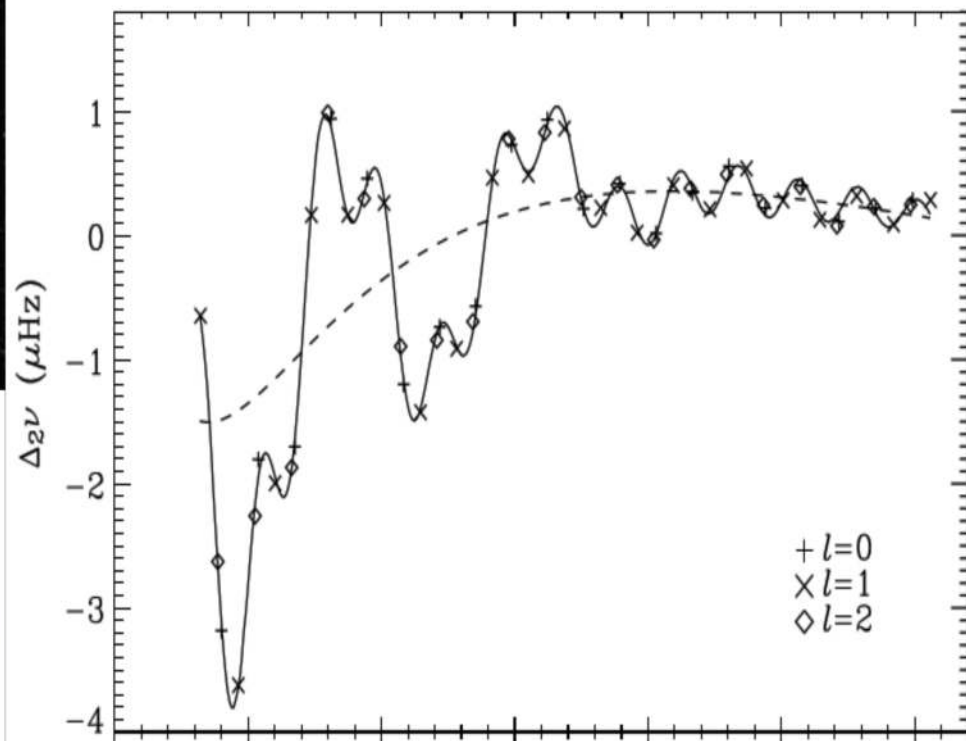
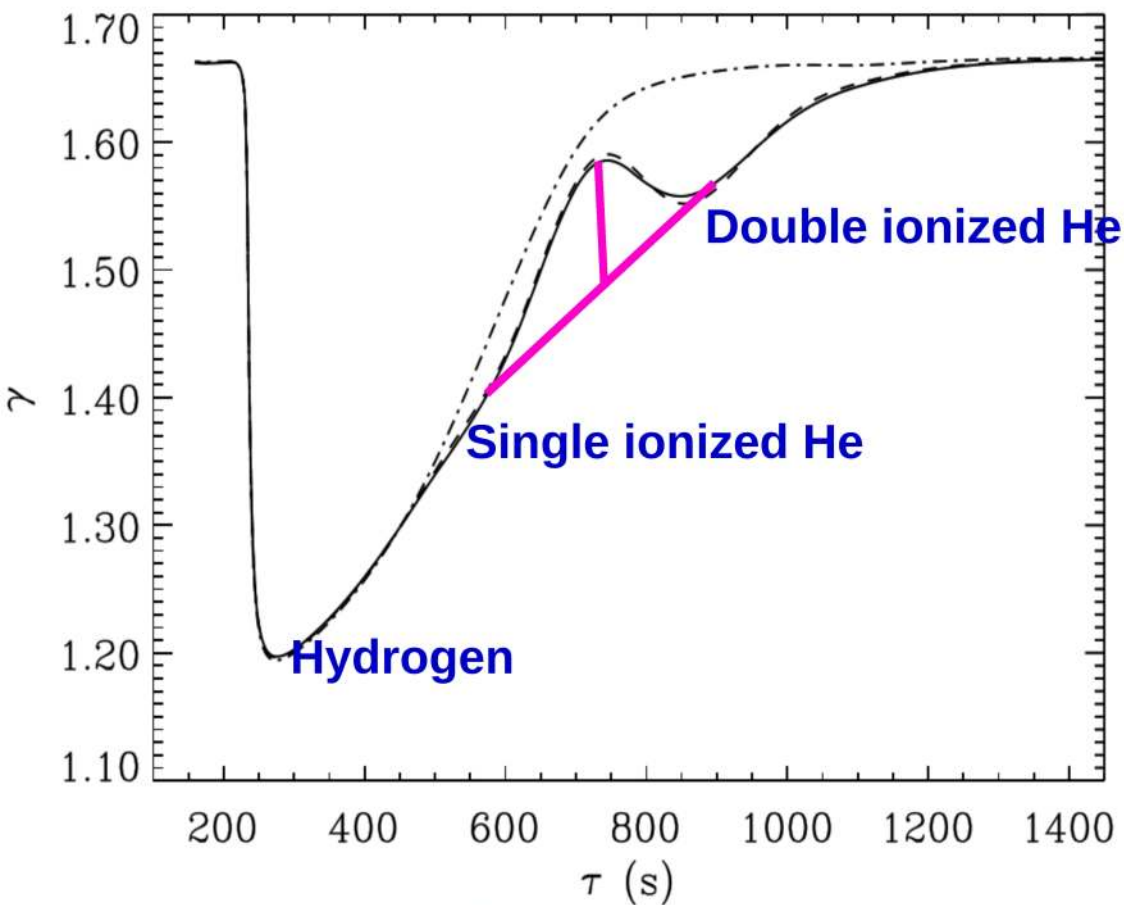
- For thermodynamics of solar plasma
  - Pressure for hyd. Equil., internal energy, etc.
- For dynamics of p modes
  - Sound speed, adiabatic exponent.
- As foundation for opacity calculations
  - Ionization and dissociation balances
  - Population of excited states
  - Broadening parameters





# Seismic Glitches

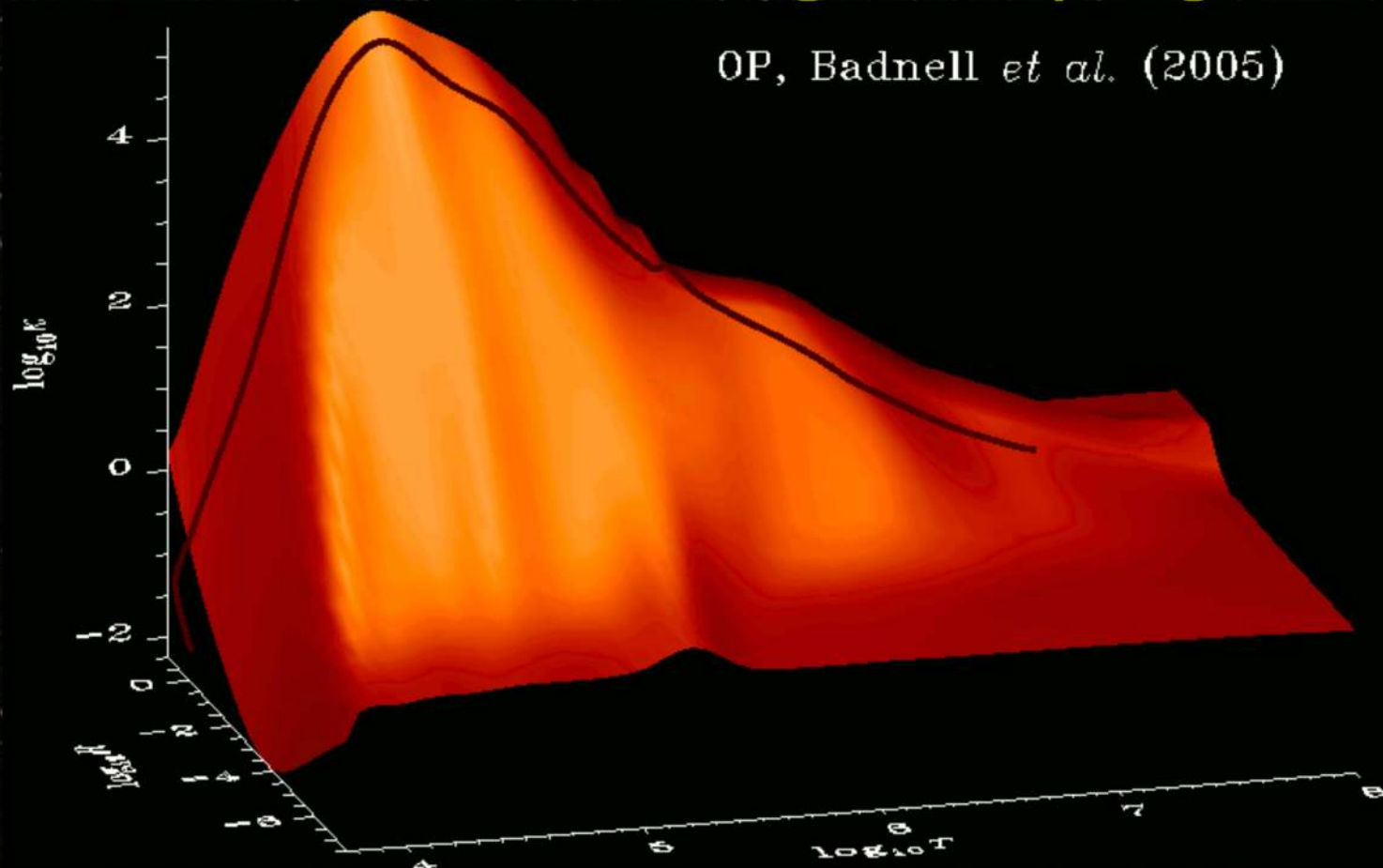
## Helium content and Convection Zone



Only way to get solar He abundance

# We need Rosseland Opacity

- For structure of radiative zone
- For locating transition to convection
- (one comp. of) Driving/Damping of oscillations

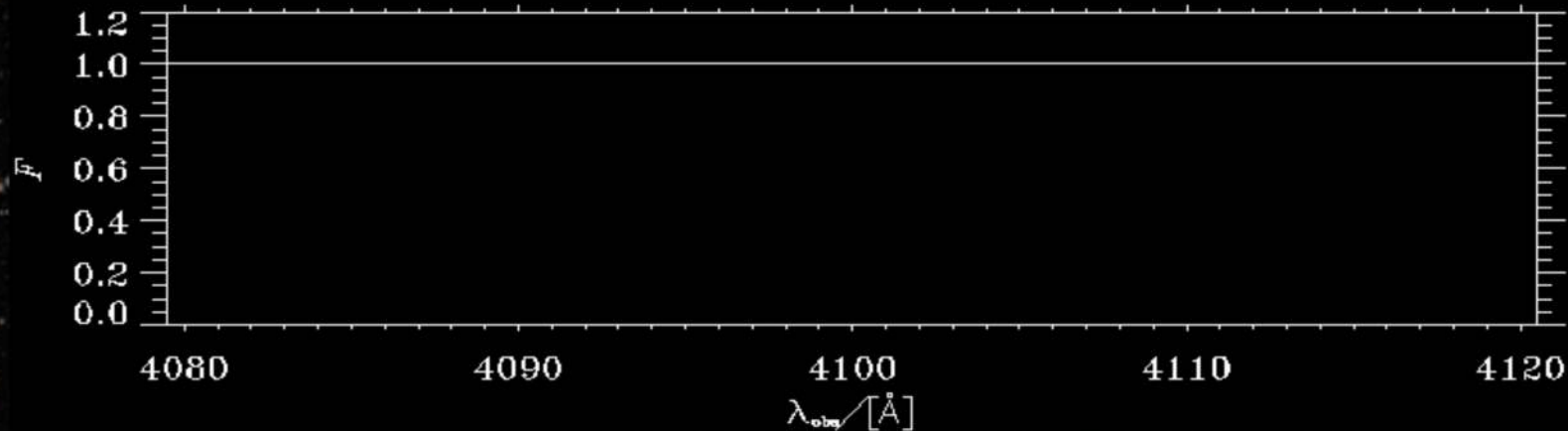




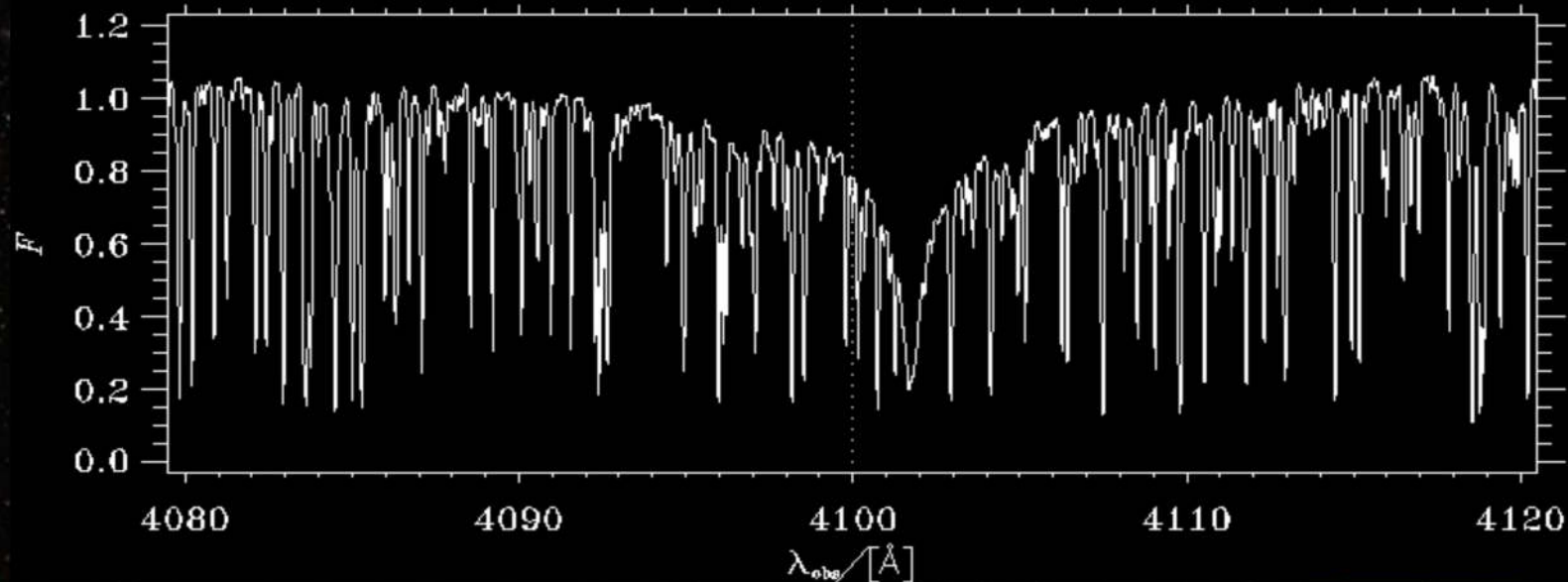
# No Spectral Lines $\Leftrightarrow$ No Spectra!

NB: Also needed for radiative acceleration

Not the Sun:



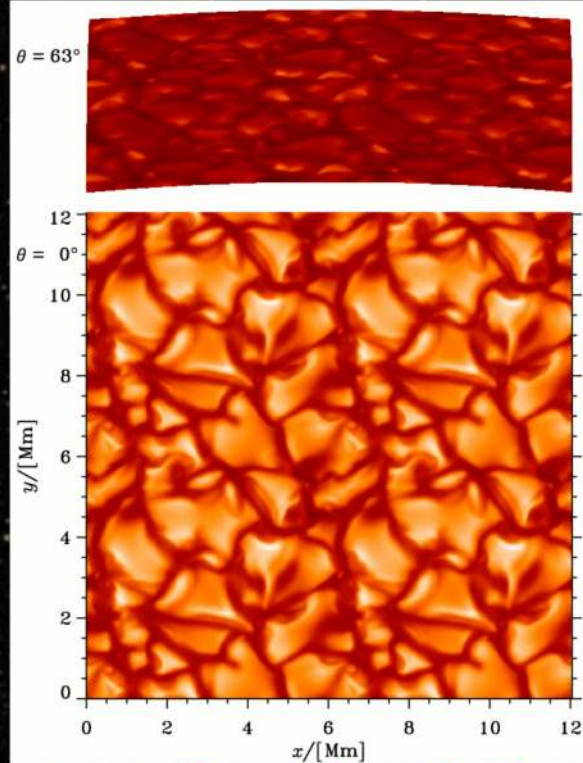
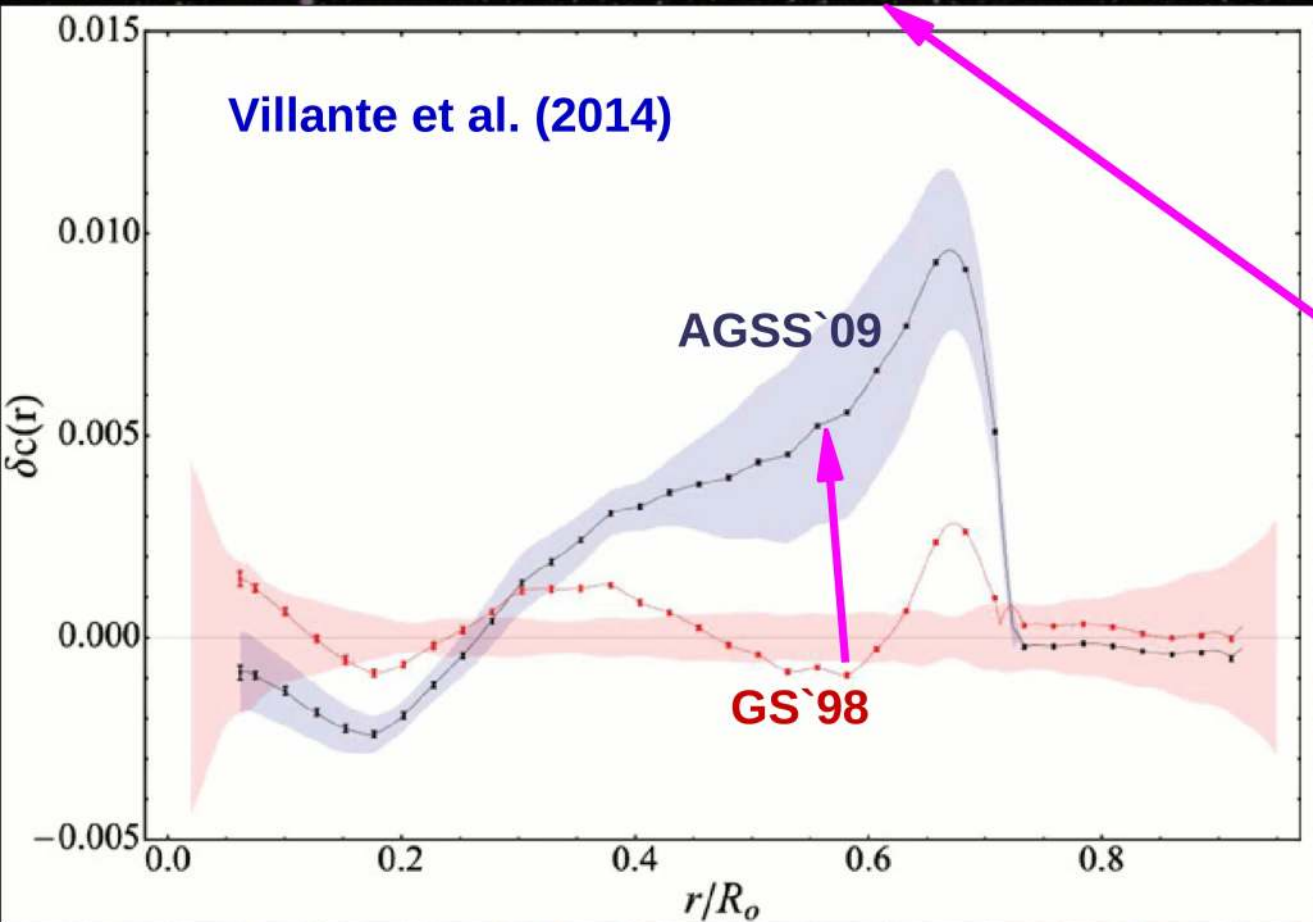
The Sun:





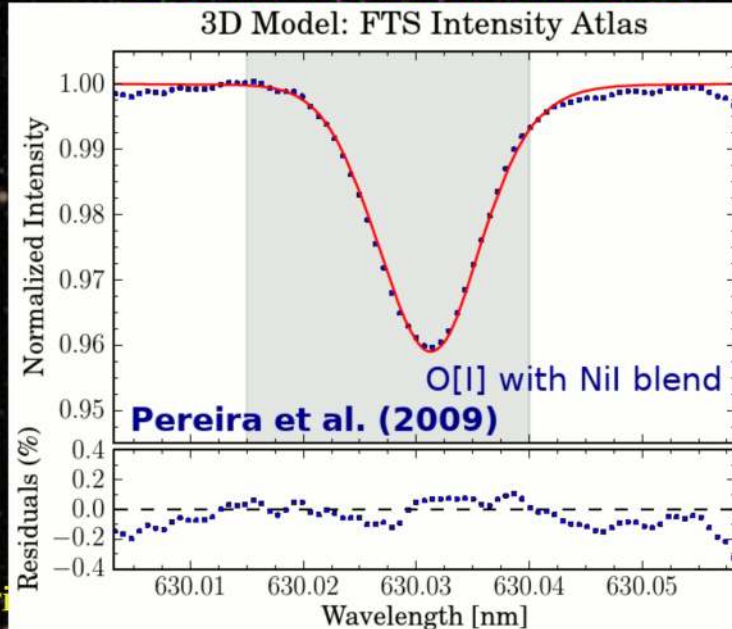
# Heard about the "Solar Abundance Problem"?

Helioseismic trouble!



3D convection simulation

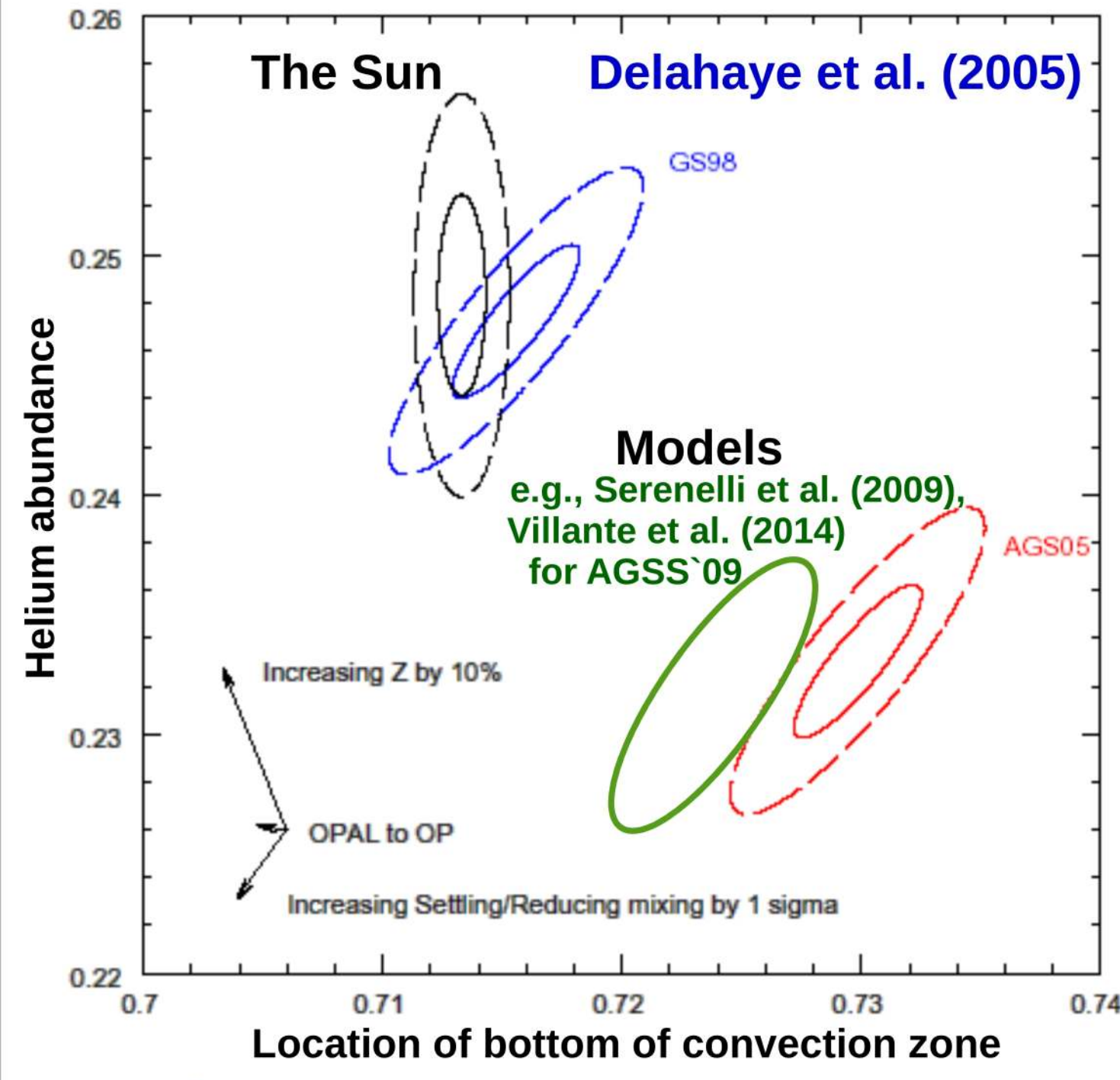
Solar abundances





# Some fixes?

## Points to atomic physics problems!





# Prospects for the next few hours

New work on:

- **Spectral Lines:** *“Collisional-radiative modelling for astrophysical applications: X-ray satellite lines and improved ionization equilibrium for Carbon”*  
by Dr. Giulio Del-Zanna
- **Interior Opacity:** *“Solar Opacities: Updates and Prospects”* by Prof. Anil Pradhan
- **Equation of State:** *“An Equation of State for Whole Stars”* by Dr. Regner Trampedach

